**IFB 299 Team Retrospective**

**Team 91**

**Owen Charters - Development**

**Ji-su Choi- Development**

**Jinho Bae- Development**

**Tyler McKerihan– Development, Scrum Master**

**Aiden Lamb– Client**

**TUTOR: Benjamin Saljooghi**

# Sprint 2

As we did the sprint 1 well, our team made great contributions to the sprint 2, respectively. Each member performed their own role well, with all members finishing the task that they were given before the regular meeting. The scrum master in our team continued to encourage each team member to make big progress on our project. To meet the requirement for our project, development team performed their own workloads according to the sprint 2. All members were still aware of their responsibilities and communicated their progress primarily via Facebook Messengers, as well as GitHub.

We communicated frequently with our tutor, Ben, in order to make him give us the feedback on our demo. Therefore, we were consistently informed that we were on track and making good progress. However, we faced a big issue, which was disastrous. We got an unexpected shut-down problem while working the sprint 2 with QUT computers, therefore, all we had done was nothing. We tried to recover it, but did not make it. Right after the issue occurred, we informed the client of the situation, then, we could be on track back.

As we aimed to deliver the best possible project in the sprint 1, we were constantly revising code and contributions through a peer review process in order to attain the highest quality of demo. All members discussed how to make our demo function well and look high quality. It led us to be provided with constructive criticism. Also, we frequently engaged in group discussions about the direction of the product as a whole as well as individual elements.

Conclusively, we are quite satisfied with our performance in Sprint 2 and look forward to applying similar tactics and practises to sprint 3.